

21250 Stevens Creek Blvd. Cupertino, CA 95014 408-864-5678 www.deanza.edu Academic Year

2020 - 2021

Associate in Science in Film, Television, and Electronic Media for Transfer (A.S.-T.)

Creative Arts Division Bldg.A4, Room A47 408-864-8832 Find your counselor at deanza.edu/our-counselors

Please visit your counselor to apply for certificates or degrees and for academic planning assistance.

A.A.-T./A.S.-T. Associate Degree for Transfer Requirements

- Completion of all major courses with a C grade or higher. Major courses may be used to satisfy GE requirements.
- Completion of either the California State University General Education-Breadth pattern (CSU GE) or the Intersegmental General Education Transfer Curriculum (IGETC) pattern in full; students transferring to CSU using IGETC must complete Area IC.
 Completion of a minimum of 90 CSU-transferable quarter units
- Completion of a minimum of 90 CSU-transferable quarter units with a minimum overall GPA of 2.0 in all CSU-transferable units.

Note: While a minimum 2.0 GPA is required for admission to CSU, many majors and campuses require a higher GPA. Please consult with a counselor or academic adviser.

Note: A minimum of 18 degree-applicable quarter units must be earned at De Anza College.

Associate in Science in Film, Television, and Electronic Media for Transfer

A.S.-T. Degree

The Film, Television, and Electronic Media major consists of courses appropriate for an Associate in Science in Film. Television, and Electronic Media for Transfer degree, which provides a foundational understanding of the discipline, a breadth of coursework in the discipline, and preparation for transfer to any CSU that accepts the Transfer Model Curriculum (TMC). The Associate in Science in Film, Television, and Electronic Media for Transfer is intended for students who plan to complete a bachelor's degree in Film, Television, and Electronic Media (or an approved similar major) at a CSU campus. Students completing this degree are guaranteed admission to the CSU system, but not to a particular campus or major. Students transferring to a CSU campus that does accept this degree will be required to complete no more than 60 (semester) units after transfer to earn a bachelor's degree. This degree may not be the best option for students intending to transfer to a particular CSU campus or to a university or college that is not part of the CSU system. In all cases, students should consult with a counselor for more information on university admission and transfer requirements.

Program Learning Outcomes: Upon completion, students will be able to

- Demonstrate media literacy as a key part of the development of critical thinking skills
- Analyze film, television and electronic media through the application of diverse critical approaches and within the context of technology, business, cultural production, entertainment medium and art form

- Describe and analyze the history, issues and impact of film, television and electronic media in a global context
- Demonstrate preproduction skills in the design and creation of content for film, television and electronic media with a focus on screenwriting, location scouting, casting, scheduling and budgeting
- Demonstrate basic operational and craft skills for film, television and electronic media production and postproduction technologies and workflow
- Demonstrate professionalism and understanding of workforce protocol in communication and behavior
- 1. Meet the A.A.-T./A.S.-T. degree requirements for transfer.
- 2. Complete the following.

Required Core:		12
•	Introduction to Cinematic Arts	4
or F/TV 1H	Introduction to Cinematic Arts - HONORS	
F/TV 6A	Screenwriting Fundamentals for	
	Film/Video I	4
F/TV 10	Introduction to Electronic Media	4
or F/TV 10H	Introduction to Electronic Media - HONORS	
List A - Comple	te each area:	10
_	Complete two courses:	
	Location Recording and Sound Design	3
	Audio Post Production	3
Area 2: Video o	r Film Production - Complete one course:	
	Beginning Video Production (4)	
	Beginning 16mm Motion Picture Production	(4)
	Beginning TV Studio Production (4)	()
List B - Comple	te one course below or	
from List A (not		4.5
•	History of Cinema (1895-1950) (4)	
	History of Cinema (1895-1950) - HONORS (4	1)
	History of Cinema (1895-1950) (4.5)	,
	History of Cinema	
	(1895-1950) - HONORS (4.5)	
	History of Cinema (1950-Present) (4)	
	History of Cinema	
	(1950-Present) - HONORS (4)	
	History of Cinema (1950-Present) (4.5)	
	History of Cinema	
	(1950-Present) - HONORS (4.5)	
	Contemporary World Cinema (4)	
	Contemporary World Cinema - HONORS (4)	
	Contemporary World Cinema (4.5)	

or F/TV 2CWH Contemporary World Cinema - HONORS (4.5)

List C - Complete one course below or		
from List A or I	B (not already taken): 1-4	
F/TV 26	Introduction to Film/Television Directing (4)	
F/TV 27	Nonlinear Editing (4)	
F/TV 29	Lighting for Film and Television (4)	
F/TV 39	Intermediate Digital Film	
1717 00	and Video Production (4)	
F/TV 41	Film Genres (4)	
F/TV 42	National Cinemas (4)	
F/TV 43	Film Artists (4)	
F/TV 44A	16mm/35mm Film Production I (4)	
F/TV 44B	16mm/35mm Film Production II (4)	
F/TV 45	History of Experimental Film/Video (4)	
F/TV 56A	Introduction to Visual Effects	
	and Color Grading (4)	
F/TV 57A	Nonfiction Workshop I: The Documentary (4)	
F/TV 57B	Nonfiction Workshop II: The Documentary (4)	
F/TV 58 series	F/TV 58S, 58T, 58U, 58V	
	Film/Television Production Workshop (1-4)	
F/TV 59	Role of the Media Producer (4)	
F/TV 60B	Screenwriting Fundamentals for	
F/ I V 00B	Film/Video II (4)	
F/TV 60C	Screenwriting Fundamentals for	
F/ I V 60C		
E/T) / O / A	Film/Video III (4)	
F/TV 64A	Advanced Screenwriting Workshop I (4)	
F/TV 64B	Advanced Screenwriting Workshop II (4)	
F/TV 64C	Advanced Screenwriting Workshop III (4)	
F/TV 65	Current Practices in the	
	Film/Video Profession (4)	
F/TV 66A	Basic Techniques of Animation: Stop Motion (3)	
F/TV 67A	Principles of Animation: 2D Media (4)	
F/TV 68A	Sound for Animation (3)	
F/TV 70A	The Storyboard and Visual Development	
	for Animation (3)	
F/TV 71G	Introduction to 3D Computer Animation:	
1717710	Modeling (4)	
F/TV 71H	Introduction to 3D Computer Animation:	
T/ I V / I I I	Character Motion (4)	
E/TV 70C	Animated Film Pre-Production Workshop (4)	
F/TV 72G	1 \ /	
F/TV 72H	Animated Film Production Workshop (4)	
F/TV 72J	Animated Film Post-Production Workshop (4)	
F/TV 75G	History of Animation (1900-Present) (4)	
F/TV 75K	Japanese Animation (4)	
F/TV 78 series	F/TV 78W, 78X	
	Special Topics in Film Studies (1-2)	
F/TV 92	Special Topics:	
	Industry Professionals and Practices (1)	
F/TV 98G	Fiction Workshop	
1717 000	(The Writer, Producer, Director) (3)	
F/TV 98H	Fiction Workshop (The Technical Crew) (3)	
	Fiction Workshop (Editing/Post Production) (3)	
F/TV 98J	Fiction workshop (Editing/Post Production) (3)	
Major	Film, Television, and Electronic Media	
	for Transfer 27-30.5	
Transfer GE	CSU GE or (IGETC for CSU) (47-61 units)	
Electives	CSU-transferrable elective courses required	
	when the major units plus transfer GE units	
	total is less than 90	
	Total Units Required90	