

INSTRUCTOR: Cynthia Lee-Klawender
(<http://www.deanza.edu/faculty/leeklawendercynthia/>)

OFFICE HOURS, OFFICE: Mondays and Wednesdays 12:45-1:15 PM and 3:25 - 3:45 (in F41C or AT203); Tuesdays and Thursdays 2:50-3:15 PM (in F41C) and 5:25-5:50 PM in AT312, or by appointment in F41C (between L4 & L6 buildings)

PHONE & EMAIL: (408) 864-8609, E-mail for questions or help:
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PREREQUISITE: CIS 22A or equivalent (for 15AG students, review C at:
http://voyager.deanza.edu/~cis_review)

COURSE DESCRIPTION: A systematic approach to the design, construction and management of computer programs, emphasizing design, programming style, documentation, testing and debugging techniques. Strings, multidimensional arrays, structures, and classes. Pointers: their use in arrays, parameters and dynamic allocation. Introduction to linked lists.

COURSE STUDENT LEARNING OUTCOMES:

- Design solutions for intermediate level problems using appropriate design methodology incorporating intermediate programming constructs.
- Create algorithms, code, document, debug, and test intermediate level C++ programs.
- Read, analyze and explain intermediate level C++ programs.

TEXTBOOK: *Starting Out with C++: From Control Structures through Objects* by **Tony Gaddis**. 8th EDITION (ISBN-13: 978-0133769395 ISBN-10: 0133769399) (7th Edition will be OK)

LECTURE NOTES: Will be provided online on Catalyst

CLASS NOTES: Many of the problems we solve in class and announcements will be posted in Catalyst (<https://catalyst.deanza.edu>) at least twice per week.

COMPUTER LAB: You may use our computer lab or your own (or another) computer and compiler. If you don't use our computer lab, you need to have a C++ compiler in order to do homework assignments. If you're enrolled in this class, you will automatically have an account in our classroom and AT203 Open Computer Lab (if you're adding, add online in Admissions office, wait about 20 min. before using the open lab). Bring a flash drive to the Computer Lab to back up your programs or remember to email to yourself.

COURSE OUTLINE (subject to change): This is a hybrid course. Class will meet on campus on Tuesdays and Thursdays 3:30-5:20 PM in room AT312. The instructor will be online on Catalyst on Fridays 4:30-5:50 PM.

<u>Week of</u>	<u>Topics</u>	<u>Resources</u>
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Week 1	Sep. 22 - 28	Review of One-dim. Arrays, Binary Search, Insertion Sort Program Design review	Catalyst lesson 1, Textbk Ch. 8 Catalyst Notes on Design
Week 2	Sep. 29 - Oct. 5	Pointers, pointer arithmetic in an array, pointer parameters	Catalyst lesson 3, Textbk Ch. 9.1 - 9.7
Week 3	Oct. 6 - 12	Dynamic allocation, arrays of pointers	Catalyst lesson 3, Textbk Ch. 9.8, 9.9, 9.10
Week 4	Oct. 13 - 19	C Strings C++ Strings	Catalyst lesson 4, Textbk Ch. 10* Catalyst lesson 4, Textbk Ch. 10.7
Week 5	Oct. 20 - 26	Abstract Data Types & Structures Test 1	Catalyst lesson 5, Textbk Ch. 11*
Week 6	Oct. 27 - Nov. 2	Intro. to Object-Oriented Prog. Classes	Catalyst lesson 6, Textbk 13.1 Catalyst lesson 6, Textbk Ch. 13*
Week 7	Nov. 3 - 9	Arrays of structs, arrays of classes, Friend functions, Operator overloading	Catalyst lesson 7, Textbk Ch. 13*, Ch. 14.2, 14.5
Week 8	Nov. 10 - 16	Inheritance	Catalyst lesson 8, Textbk Ch. 15*
Week 9	Nov. 17 - 23	Intro. to Linked Lists Test 2	Catalyst lesson 10, Textbk 17.1 & 17.2
Week 10	Nov. 24 - 30	Two Dimensional Arrays, Multi-dimensional Arrays HOLIDAYS NOV. 27-30	Catalyst lesson 2, Textbk Ch. 7.8, 7.9
Week 11	Dec. 1 - 7	Object-oriented Design, UML	Catalyst lesson 9, Textbk Ch. 13*
Week 12	Fri., Dec. 12	FINAL EXAM 4-6 PM in AT312	Comprehensive

*see Catalyst for exact sections of the textbook chapter

EVALUATION:	Prog. Assignments (5)	30% (Each = 6%)
	Participation	14% (includes CodeLab)
	Tests (2)	32% (Each test = 16%)
	Final Exam	<u>24%</u>
		100%

MAKE-UP TESTS: NO MAKE-UP TESTS WILL BE GIVEN! Please notify the instructor ASAP if you know you will be missing a test.

EXTRA CREDIT:

Maximum of 5 extra credit projects may be counted! If the project is other than given with the programming assignments, it must be approved by the instructor before they are attempted or it may not be accepted. This will be discussed later in the semester. The extra credit projects are due by the final exam, and *must include the source file(s) and **output***. (Note: Extra credit will only be counted if the student is receiving less than an A+.)

PROGRAMMING HOMEWORK GRADING: Each will be graded as follows:

- 24 points: Does the program correctly & completely solve the problem?
- 8 points: Is the listing commented & indented? Will I understand what the program is doing? Is the program efficient?
- 10 points: Is the program design included and complete?
- 8 points: ON TIME! (1 point deducted starting day after due date + every other day late--CAN'T TURN IN 3 WEEKS after due date!)

50 points possible (for each programming assignment)

NOTE: NOTHING WILL BE ACCEPTED AFTER **Fri., Dec. 12, 11:59 PM!**

WITHDRAWING FROM CLASS:

I will not automatically drop anyone from class, even if you stop attending classes. If you wish to discontinue the class, you must go the Admissions Office yourself to officially drop from the class or you may receive a grade of 'F'.

GRADING BREAKDOWN (adding each score/max-points * weight):

A+		Total Percent >=	97.0
A	90.5	<= Total % <	97.0
A-	87.5	<= Total % <	90.5
B+	84.5	<= Total % <	87.5
B	80.5	<= Total % <	84.5
B-	77.5	<= Total% <	80.5
C+	74.5	<= Total% <	77.5
C	69.5	<= Total% <	74.5
D+	65.5	<= Total% <	69.5
D	60.5	<= Total% <	65.5
D-	57.5	<= Total% <	60.5
F	Total Percent <		57.5

PARTICIPATION DETAILS:

- Participating in class (mostly lab exercises) will be 10% of your total %
- CodeLab exercises will be 4% of your total %
(login information will be given in Catalyst)